

## CHAPTER V CONCLUSION

### A. Conclusion

After getting the results of the implementation of digital game-based learning in the Mini English Program at Khamphée Wittaya Bannangsata, Yala, Thailand. The researcher can conclude that:

1. The Mini English program is an English program that is used in Khamphée Wittaya Bannangsata, Yala, Thailand that aimed to improve student's English skills, especially their communication skills. The MEP is based on the curriculum and syllabus arranged by the school to guide the teachers in running this program.
2. The implementation of digital game-based learning in MEP at Khamphée Wittaya Bannangsata, Yala, Thailand should take some steps, are a) preparation; prepare the teacher from another country and seminar the curriculum and make activities related to the material for students, b) process; teachers follow My First English adventure as a guide in teaching and learning process in MEP, and c) evaluation; in the evaluation step, the digital game-based learning, Kahoot!, is used by teachers to assess and evaluate the student's knowledge after having an English class
3. The use of learning-based digital games has strengths and weaknesses,
  - a. The strength
    1. Students will be more active and enjoy
    2. Students will not get bored easily during the learning process
    3. It is an effective way of learning
    4. Students easily understand the material because it makes them can see, hear, and understand the material better and faster.
  - b. The weakness
    1. The teacher needs more time for preparing the teaching material

2. It can lead the student to addiction to technology devices.
3. digital game-based learning may experience errors that can interfere with students in the learning process

## **B. Suggestion For Future Study**

Based on the finding and discussion of the cultural analysis study in the textbooks, the researcher would like to present some suggestions for those who are related to digital game-based learning study.

### **1. For School**

It is hoped that schools can better support English teachers in the teaching and learning process by providing seminars to guide teachers in preparing lessons. And to carry out all of this, adequate facilities are needed so that the teaching and learning process can run well

### **2. For Teacher**

It is expected that English teachers will always innovate in using interesting learning media to increase students' learning motivation in mastering English, especially their communication skills. Then, and to support this, it is hoped that teachers can use technology as well considering that now everything can be accessed using technology easily and quickly.

### **3. For the Researcher in The Future**

It is hoped that researchers in the future will always innovate in the research that will be carried out. are expected to always take advantage of what is around us, both at home, school, university, and the community.